



# NAMPA PREMIER SOCCER CLUB

## Game Guide

Age Group	Duration	Ball Size	Substitution	Offside	Direct Kicks	Players per Side
U4	6 Minute Quarters	3	Any Stoppage Time	NO	NO	3 vs 3 No Goal Keeper
U5	7 Minute Quarters	3	Any Stoppage Time	NO	NO	3 vs 3 No Goal Keeper
U6	8 Minute Quarters	3	Any Stoppage Time	NO	NO	4 vs 4 No Goal Keeper
U7/8	25 Minute Halves	4	Any Stoppage Time	NO	NO	5 vs 5 No Goal Keeper
U9/10	25 Minute Halves	4	Any Stoppage Time	YES - at the build out line- <b>WILL BE CALLED BY THE REFERREES</b>	YES	7 vs 7 Including Goal Keeper
U11/12	30 Minute Halves	4	FIFA Rules with Outback Rules modifications	YES	YES	9 vs 9 Including Goal Keeper
U13/14	35 Minute Halves	5	FIFA Rules with Outback Rules modifications	YES	YES	11 vs 11 Including Goal Keeper
U18-COED	40 Minute Halves	5	FIFA Rules	YES	Yes	11 vs 11 Including Goal Keeper

- Per FIFA Laws of the Game: kick offs can go either direction.
- Cherry Picking is NOT ALLOWED. Nampa Premier Soccer Club defines as: the position of a player inside the opponents' penalty area while the ball is on the opposite half of the field of play.
- SIX GOAL RULE: blow outs are discouraged. When a goal difference of 6 is reach by either team, at the coach's discretion they may modify the game to help create balanced play. This includes, but is not limited to:
  - Mixing teams with each other
  - Adding or removing a player
  - Implementing scoring requirements
- GOAL KICKS
  - For U7/8, and U10, opposing players must retreat AT LEAST behind the "build out/dash line" while the goal kick is taken.
- NEW BALL – U4, U5, U6 will NOT play with throw-ins corner kicks, goal kicks, or re-starts after goals. Instead, the on-field coaches will each have an extra ball and will simply toss it out at any one of these times and say "NEW BALL". Play continues without interruption.
- Clock only stops for injuries during the game, at the referee's discretion.
- Teams, and that team's parents, must now be on one side of the field. The 2 team benches should be diagonal from each other across the field. A "team" consists of only those GAME ROSTERED players, coaches and managers who are registered with Idaho Youth Soccer Association. **Coaches, players, and spectators are not allowed behind the goal or goal line for any reason.**
- HEADING AND PUNTING: (per US Youth Soccer)
  - There is NO heading allowed at the U12 or younger age groups. Should a deliberate header occur, an indirect free kick should be awarded to the opposing team from the spot of the offense.
  - There is NO goalie punting allowed for the U10 age group. Goalies must throw or roll the ball out.
- BUILD OUT LINE: at U7/8, and U10, there will be a dash "build out line" at the 1/3 and 2/3 mark of the field.
  - For U7/8: this line serves as the retreat line for goal kicks, allowing for a "build out of the back" style of play. It also serves as a "puppy guarding" prevention line, due to this age having no goalie. Defensive players cannot be "goal side" of this line unless the ball has already crossed this line, or if they are involved in active defending.
  - For U10: this line serves as the goal kick retreat line. During a goal kick the opposing team cannot attack over this line until the goal kick is taken by the kicking team and the ball clearly moves. It also serves as a modified "offside" violation line. Offside will be taught and enforced at U10 using this dash line as the offside line, and **OFFSIDE WILL BE CALL BY REFERREES but coaches and players will be given the first two weeks to get used to it before it is strictly enforced.**
- U12 and U14: see Outback Rules at iysa.com
- NPSC COED U18's: at least 4 female players per team must be on the field at all times.